Topics for PhD program: Computer Equipment and Technologies

Control Systems

- 1. Mathematical Modeling of Systems
- 2. Time-Domain Analysis
- 3. Frequency-Domain Analysis
- 4. Stability Analysis
- 5. Root Locus Technique
- 6. PID Controllers and Tuning
- 7. State-Space Representation
- 8. Compensator Design
- 9. Digital Control Systems

Recommended Textbooks:

- "Control Systems Engineering" by Norman S. Nise
- "Modern Control Engineering" by Katsuhiko Ogata

Signal Processing

- 1. Continuous-Time and Discrete-Time Signals
- 2. Linear Time-Invariant (LTI) Systems
- 3. Fourier Series and Fourier Transform
- 4. Discrete Fourier Transform (DFT) and Fast Fourier Transform (FFT)
- 5. Z-Transform and Its Applications
- 6. Sampling Theorem and Signal Reconstruction
- 7. Digital Filters (FIR and IIR)
- 8. Signal Modulation and Demodulation
- 9. Noise Reduction and Signal Enhancement

Recommended Textbooks:

- "Signals and Systems" by Alan V. Oppenheim, Alan S. Willsky, and S. Hamid Nawab
- "Digital Signal Processing: Principles, Algorithms, and Applications" by John G. Proakis and Dimitris G. Manolakis

Electronics

- 1. Semiconductor Fundamentals
- 2. Diodes and Applications (Rectifiers, Clipping Circuits)
- 3. Bipolar Junction Transistors (BJTs) and Biasing
- 4. Field-Effect Transistors (MOSFETs, JFETs)
- 5. Operational Amplifiers (Op-Amps) and Applications
- 6. Analog and Digital Signal Processing
- 7. Logic Gates and Digital Circuits
- 8. Frequency Response and Filters
- 9. Power Amplifiers and Oscillators

- 10. Data Converters (ADC/DAC)
- 11. Communication Electronics Basics
- 12. Microcontrollers and Embedded Systems
- 13. PCB Design and Fabrication
- 14. Sensors and Instrumentation Circuits
- 15. Noise and Signal Integrity in Electronics

Recommended Textbooks:

- "Electronic Devices and Circuit Theory" by Robert L. Boylestad and Louis Nashelsky
- "Microelectronic Circuits" by Adel S. Sedra and Kenneth C. Smith

Embedded systems

- 1. Embedded systems
- Definition, characteristics, and applications
- Basic architecture and components
- 2. Embedded C Programming
- Introduction to C in embedded systems
- Structure, variables, data types, and control structures
- Functions, pointers, and programming techniques
- 3. Embedded System Components
- Microcontrollers and Microprocessors
- Sensors, Actuators, and I/O devices
- 4. Memory Organization
- Types of memory: RAM, ROM, EEPROM, Flash
- Memory mapping and management techniques
- 5. Interrupts
- Concept and importance of interrupts
- Types and handling of interrupts
- 6. Timers
- Understanding and programming timers
- Application of timers in embedded systems
- 7. UART/USART
- Basics of serial communication
- UART/USART implementation and programming

- 8. I2C and SPI
- Introduction to I2C and SPI protocols
- Communication techniques using I2C and SPI
- 9. FreeRTOS
- Introduction to RTOS
- Core concepts and programming in FreeRTOS

Reading materials:

- Embedded Systems: Introduction to the MSP432 Microcontroller, Jonathan W. Valvano
- Making Embedded Systems: Design Patterns for Great Software, Elecia White
- The Art of Designing Embedded Systems, Jack Ganssle

Microprocessors

1. Introduction to Microprocessors – Evolution, basic concepts, and applications.

2. Microprocessor Architecture – Components, registers, ALU, control unit, and data flow.

3. Instruction Set and Assembly Language Programming – Types of instructions, addressing modes, and programming basics.

4. Memory Organization – Types of memory (RAM, ROM), memory interfacing, and mapping.

5. Input/Output (I/O) Interfacing – Parallel and serial communication, interfacing techniques.

6. Interrupts and Handling Mechanisms – Types of interrupts, interrupt handling, and priorities.

7. Timers and Counters – Operation, applications, and programming.

8. Microprocessor Peripherals – Interfacing with peripherals like ADC, DAC, and sensors.

9. Bus Systems and Communication Protocols – Address, data, control buses, and communication standards (I2C, SPI).

10. Microprocessor Applications and Trends – Real-world applications, embedded systems, and future trends.

Reading materials:

• The 8088 and 8086 Microprocessors: Programming, Interfacing, Software, Hardware, and Applications, Walter A. Triebel

- Microprocessor Architecture, Programming, and Applications with the 8085, Ramesh S. Gaonkar
- Computer Organization and Design: The Hardware/Software Interface, David A. Patterson and John L. Hennessy